

Touchless interactive system  
for walls, floors and tables.

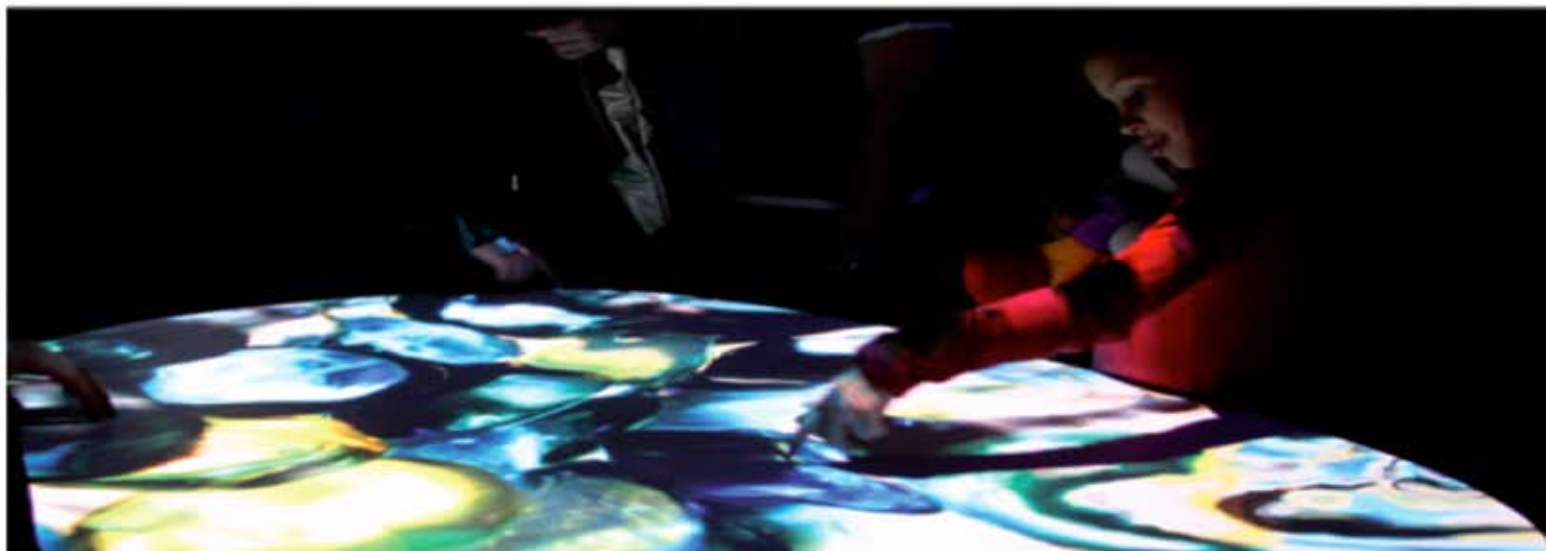
très bientôt ...



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# Un nouveau produit à la vente : « Core »



## WHERE?

Simple, powerful tools suitable for interior decoration, branding, communication, games, ...

Where? At home, in your shop, for hotels and SPAs, for an important presentation... wherever you need something surprising, simple and just beautiful.



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PRIVATE APARTMENTS



SHOWROOMS



MALLS



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Beauté, simplicité et performances.



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« Core » : un nouveau produit, un « Sensitive Floor » simplifié, compact, « plug and play » et destiné à la vente pour 6.500 € ht



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# THE PRODUCT

CORE is a self standing unit that contains all the components you need to make the projection interactive: it has to be connected to an external videoprojector through a VGA cable and, if sound is required, to external speakers. The product is made up of the following components:

- **CORE unit**
- **Wireless keyboard with trackball**
- **Remote control**
- **Power cable**
- **VGA cable**

The unit is ready to fit a standard VESA mounting and we designed also a table mounting. Both of them are available as options.

CORE is suitable for different mounting:

- **Ceiling mounting and projection on horizontal surfaces**  
(floors, tables)
- **Wall mounting and projection on vertical surfaces**  
(walls)
- **Table mounting and projection on vertical surfaces**  
(walls)
- **Ceiling mounting and projection on vertical surfaces**  
(the interactive area is uncoupled from the projected image: suitable for visual effect in shop windows)

## FEATURES



### **Easy installation and 5 minutes calibration**

The system installation and calibration don't require any particular technical skill. The calibration is completely automatic and requires just to mark with the wireless controller the 4 points which define the interactive area. The calibration process doesn't require more than 5 minutes and it doesn't need to be repeated if the system is not moved. The system is able to automatically detect light environment changes triggering a self adaptation. It has been designed to be robust and reliable.



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## FEATURES



### Create your interactive contents!

Using the FX templates we put in the system you can easily create your own custom spots (we call them presets).

The process is made of **5 simple steps**:

- **Choose the FX template from the library**
- **Customize the template with your images, videos, audio**
- **Set the FX preferences**
- **Play the preview**
- **If you like it, store it in the preset library**

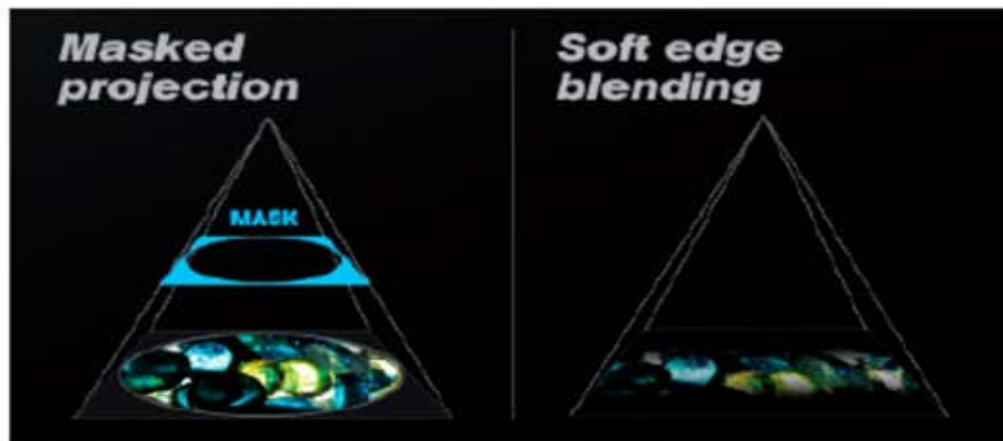
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### State of the art, upgradable, FXs library

the FXs available on the CORE system are templates ready to be customized with your contents.

The CORE system comes **with 4 built-in FXs**:

- **Water**
- **Reveal**
- **Particles**
- **Layers**



### Masked projection and soft edge

The system lets you free to mask the projected area with custom shapes (for instance, it could be useful to project on a rounded table surface). In addition, the system allows to create soft edged projections on all the 4 edges: this function is useful to overlap different interactive projections to create a continuous interactive area. Please note that even if the projections will be blended, the interactive effects will not spread between the projections.



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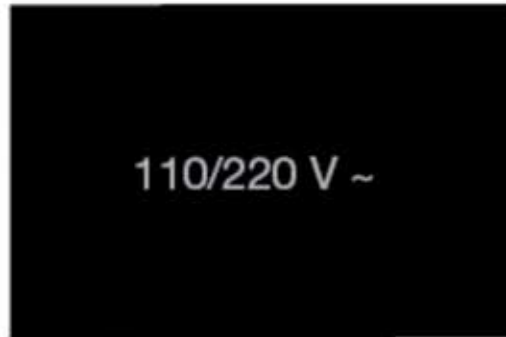
## REQUIREMENTS

The projected surface has to be clear (for better visibility white is suggested) and matte.

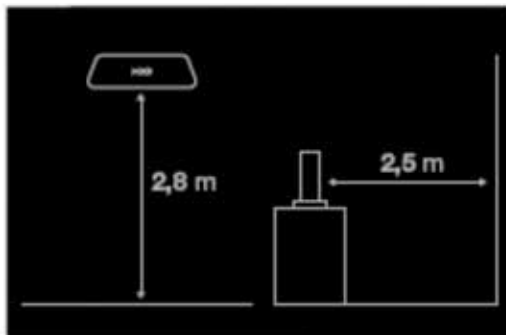
CORE installation must respect the following requirements:



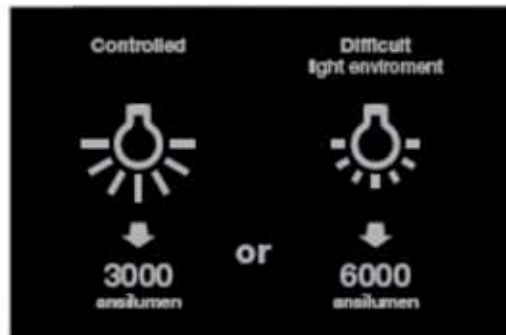
→ CORE unit has to be installed the closest possible to the videoprojector or in axis with the image.



→ CORE unit needs power supply (220/110 v).



→ Distance between the CORE unit and the projection has to be at least 2,8 m for a floor projection and 2,5 for a wall projection. Table or other surface projections can be achieved even with shorter distances.



→ Light environment has to be suitable for videoprojection. In particular, please consider the following recommendations:

- Controlled light environment: use at least 3000 ansilumens projectors.
- Difficult light environment: use at least 6000 ansilumens projectors.

## TECHNICAL SHEET

**Input:** USB, ethernet

**Output:** VGA, audio line out, serial

**Video output resolution:** 1024 x 768 pixel

**Video output ratio:** 4:3

**Input devices:** wireless keyboard with trackball and remote control for switch on/off

**Certification:** CE (European Community)\*

**Warranty:** 12 months

\*Other certifications on demand.



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